

Resume - Mike Boers

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EDUCATION and EMPLOYMENT

Jan. 2010 to present **Freelance VFX Supervisor**
 Aug. 2008 to Jan. 2010 **VFX Research and Development, VFX Artist** at Pix Ray VFX.
 July 2008 to Aug. 2008 **Intern; VFX Research and Development, VFX Artist** at Pix Ray VFX.
 2004 to 2008 **Honours BFA in Film Production** at York University.
 2002 to present **Freelance Web Developer**

RECENT FILMOGRAPHY (since 2007)

In post production:

VFX Supervisor - "Edward" produced by Major St. Productions. Drama, 8 min, HD, 2010.

VFX Supervisor - "Objects are Closer" by Matthew Nayman. Drama, 5 min, HD, 2010.

Completed:

VFX Developer and Artist - "Asteroid Impact" produced by TV6 LTD Great Britain / BBC. Documentary, HD, 2009.

VFX Developer and Artist - "Mayday" (season 8) produced by Cineflix. Documentary, 43 min per episode, HD, 2009.

VFX Artist - "Vote 08" US Presidential Election commercial bumpers, produced by ABC. HD, 2008.

VFX Developer and Artist - "Mayday" (season 7) produced by Cineflix. Documentary, 43 min per episode, HD, 2008.

VFX Supervisor - "The Black Shell" by Matthew Nayman. Drama, 18 min, HD, 2008.

Editor - "The Black Shell" by Matthew Nayman. Drama, 18 min, HD, 2008.

VFX Artist - "The Dead Girl" by Alex Unger. Drama, 11 min, HD, 2008.

VFX Supervisor - "Freezer Repairs" by Amanda Fahley. Drama, 14 min, Super 16mm, 2008.

VFX Supervisor - "Harvest Dance" by Juan Manuel. Drama, 9 min, 16mm, 2008.

VFX Supervisor - "Inconvenience" by Elli Weisbaum. Comedy, 17 min, 35mm, 2008.

VFX Supervisor - "Outpost 62" by Luke Van Osch. Drama, 5 min, Super 16mm, 2008.

Editor - "Outpost 62" by Luke Van Osch. Drama, 5 min, Super 16mm, 2008.

VFX Artist - "A Pretty Funny Story" by Evan Morgan. Comedy, 27 min, HD, 2008.

VFX Supervisor - "A Stir in the Forest" by Madeline Sims-Fewer. Drama, 16 min, HD, 2008.

VFX Supervisor - "A Fear of Light" by Simone Roper. Drama, 12 min, Super 16mm, 2007.

VFX Artist - "The Good Son" by Amar Wala. Drama, 14 min, Super 16mm, 2007.

VFX Artist - "Minimum Buy-In" by Maria Ponnambalam. Drama, 16 min, Super 16mm, 2007.

Editor - "Fare" by Matthew Nayman. Drama, 13 min, HD, 2007.

KEY SKILLS and AREAS OF FOCUS

- Experience as first and second editor on a wide variety of dramatic, comedic, documentary, corporate, and experimental films.
- Experience compositing, motion tracking, matte painting, chroma-keying.
- Experience with on-set visual effects coordination.
- Experience with SideFX Houdini, SiteX Graphics AIR, Pixar RenderMan, eyeon Fusion, Adobe After Effects, Pixel Farm PFTrack, Imagineer Systems Mocha, Adobe Photoshop, Apple Final Cut Pro, Maxon Cinema 4D.
- Knowledge and experience developing software to integrate with Pixar RenderMan, SiteX Graphics AIR and SideFX Houdini.
- Knowledge and experience developing varied shaders for Pixar RenderMan, SiteX Graphics AIR and SideFX Houdini (ie. mantra).
- Knowledge and experience in the theory and practice of software development covering many realms, from dynamic interpreted languages all the way to the bare metal.
- Highly proficient with applied mathematics and physics, including classical mechanics and rigid dynamics (often scoring the highest final grade in classes otherwise filled with math or physics majors).
- Knowledge and experience with server side web development and HTTP transport mechanisms.
- Knowledge and experience with Python, the inner workings of the CPython implementation, writing extension modules with Cython or directly in C, and embedding CPython into other applications.
- Knowledge and experience with varied cryptographic primitives and open source cryptographically based protocols (e.g., oauth, openid, HTTP authentication, GPG, SSH, etc.).
- Understanding of many technical photographic concepts, encompassing optics, image capture and processing.
- Discipline in applying highly technical knowledge in such a way that my work exists solely to tell the story and not to be idolized for its own merits.

REFERENCES

Available upon request.